

# JUSTIN FRANCIS CHARACTER ANIMATOR

## PROJECT JUST CAUSE 4 BREAKDOWN SHEET

### DESCRIPTION

*Just Cause 4* an open-world action-adventure game and sequel to the franchise by Avalanche Studios. It has been given mixed reviews no higher than 80% approval from at least 6 game critics, but won the "Action Game" award at 2019 Webby Awards. Over 30 shots of my cinematic animation made it into the game, such as overseeing 2 entire sequences, face animation, body animation, prop animation, shot assembly, and final passes. It was my first experience with cinematic animation, and based on its reviews, I yearn to learn more.

### SKILLS USED

Keyframe Animation  
Technical Animation

### SOFTWARE

Maya  
Motion Builder

### CONTACT

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### ACHIEVEMENTS

- This was the first project where I got to animate 3D characters in a cinematic workflow and do my best at it.
- This project came to House of Moves as an assist to crunch time. Many of the shots fell on technical issues that the technical team solved day-by-day, shot-by-shot.
- Many new animators were hired to fit the schedule and finish on time. While I had no professional cinematic experience, I assisted the new hires what to look for in the body and face to enhance the performance.
- After the game released and received mixed reviews, I contemplated on whether to display this project on my website. Ultimately I decided to display it as it was my first professional cinematic animation project. I want to be reminded where I started and how I progress from here.

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## PROJECT JUST CAUSE 4 SHOT LIST

### First Pass Body/Prop

Operation WhiteOut

- > "Well... buenos suerte."
- > "Oscar Espanoza better be ready to talk."

Meet Mira

- > "Almost never."
- > Mira kicks toolbox.
- > Rico opens toolbox.
- > "I can't take Project Illapa alone... I agree."
- > Village Sequence Overview
- > First village farshot.
- > Sargento grabbed.
- > Sargento swings gun left to right.
- > Rico turns around and grapple hooks the enemy.
- > Camera behind Izzy, looking at helicopter.
- > Izzy dodges helicopter fire.
- > Rico takes out helicopter.

Casquillos Vacios Reboot

- > Rico walks in, sees extras running, then walks towards Mira & Sargento.

The Illapa Project

- > Sequence Overview
- > Rico nods to Sargento at start of sequence.

Operation Sandstinger

- > "What, it was a joke!... that would explain the energy spike."
- > Group Walk Sequence Overview until Rico tells Cesar, "No."

Operation Illapa

- > Rico busts through the doors.
- > Rico walks over to the beeping intercom.
- > "I'm with you too, Rico."

### First Pass Face

Operation WhiteOut

- > "This is Commander Morales."

The Illapa Project

- > "We're pushing forward..."
- > "And each core is connected..."
- > "Towers with artillery."
- > "Everything breaks, boom, no more artillery."

Operation Illapa

- > Lanza: "If I told you the things we didn't finish."

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## PROJECT JUST CAUSE 4 SHOT LIST

### Shot Assembly

Meet Mira

> Rico takes out helicopter.

> "Meet you at the factory."

The Illapa Project

> "We're pushing forward..."

> "Towers with artillery."

> "Everything breaks, boom, no more artillery."

> "Mira, if he's still alive, I'll find him."

> "Here... is Sona Dos."

> "But I have an old friend, Cesar..."

> "Then let's hear what he has to say."

> Shot at the map on Zona Dos.

> "That can't be coincidence. I'll check it out."

### Final Pass Body/Face/Prop

Operation WhiteOut

> "Buenos suerte"

> "Espinoza better be ready to talk."

Meet Mira

> "I can't take Project Illapa alone... I agree."

> "...I can't get close... couple ideas"

> "Factory down the road... Casquillos Vacios."

> "Meet you at the factory."

Casquillos Vacios Reboot

> "... chance against the Black Hand."

The Illapa Project

> Rico nods to Sargento at start of sequence.

> "We're pushing forward..."

> "Towers with artillery."

> "Everything breaks, boom, no more artillery."

> "Mira, if he's still alive, I'll find him."

> "Here... is Sona Dos."

> "But I have an old friend, Cesar..."

> "Then let's hear what he has to say."

> "That can't be coincidence. I'll check it out."

Operation Illapa

> Rico busts through the doors.

> Rico walks over to the beeping intercom.

> Mira and Izzy run in the rain with laptops.

> Mira and Izzy set down their laptops."