

JUSTIN FRANCIS CHARACTER ANIMATOR

PROJECT JUST CAUSE 4 BREAKDOWN SHEET

DESCRIPTION

Just Cause 4 an open-world action-adventure game and sequel to the franchise by Avalanche Studios. It has been given mixed reviews no higher than 80% approval from at least 6 game critics, but won the "Action Game" award at 2019 Webby Awards. Over 30 shots of my cinematic animation made it into the game, such as overseeing 2 entire sequences, face animation, body animation, prop animation, shot assembly, and final passes. It was my first experience with cinematic animation, and based on its reviews, I yearn to learn more.

SKILLS USED

Keyframe Animation
Technical Animation

SOFTWARE

Maya
Motion Builder

CONTACT

Phone: 573-450-1247

Email: Justin@JustinInMotion.com

Website: <http://www.JustinInMotion.com>

ACHIEVEMENTS

- This was the first project where I got to animate 3D characters in a cinematic workflow and do my best at it.
- This project came to House of Moves as an assist to crunch time. Many of the shots fell on technical issues that the technical team solved day-by-day, shot-by-shot.
- Many new animators were hired to fit the schedule and finish on time. While I had no professional cinematic experience, I assisted the new hires what to look for in the body and face to enhance the performance.
- After the game released and received mixed reviews, I contemplated on whether to display this project on my website. Ultimately I decided to display it as it was my first professional cinematic animation project. I want to be reminded where I started and how I progress from here.

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PROJECT JUST CAUSE 4 SHOT LIST

First Pass Body/Prop

Operation WhiteOut

- > "Well... buenos suerte."
- > "Oscar Espanoza better be ready to talk."

Meet Mira

- > "Almost never."
- > Mira kicks toolbox.
- > Rico opens toolbox.
- > "I can't take Project Illapa alone... I agree."
- > Village Sequence Overview
- > First village farshot.
- > Sargento grabbed.
- > Sargento swings gun left to right.
- > Rico turns around and grapple hooks the enemy.
- > Camera behind Izzy, looking at helicopter.
- > Izzy dodges helicopter fire.
- > Rico takes out helicopter.

Casquillos Vacios Reboot

- > Rico walks in, sees extras running, then walks towards Mira & Sargento.

The Illapa Project

- > Sequence Overview
- > Rico nods to Sargento at start of sequence.

Operation Sandstinger

- > "What, it was a joke!... that would explain the energy spike."
- > Group Walk Sequence Overview until Rico tells Cesar, "No."

Operation Illapa

- > Rico busts through the doors.
- > Rico walks over to the beeping intercom.
- > "I'm with you too, Rico."

First Pass Face

Operation WhiteOut

- > "This is Commander Morales."

The Illapa Project

- > "We're pushing forward..."
- > "And each core is connected..."
- > "Towers with artillery."
- > "Everything breaks, boom, no more artillery."

Operation Illapa

- > Lanza: "If I told you the things we didn't finish."

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PROJECT JUST CAUSE 4 SHOT LIST

Shot Assembly

Meet Mira

- > Rico takes out helicopter.
- > "Meet you at the factory."

The Illapa Project

- > "We're pushing forward..."
- > "Towers with artillery."
- > "Everything breaks, boom, no more artillery."
- > "Mira, if he's still alive, I'll find him."
- > "Here... is Sona Dos."
- > "But I have an old friend, Cesar..."
- > "Then let's hear what he has to say."
- > Shot at the map on Zona Dos.
- > "That can't be coincidence. I'll check it out."

Final Pass Body/Face/Prop

Operation WhiteOut

- > "Buenos suerte"
- > "Espinoza better be ready to talk."

Meet Mira

- > "I can't take Project Illapa alone... I agree."
- > "...I can't get close... couple ideas"
- > "Factory down the road... Casquillos Vacios."
- > "Meet you at the factory."

Casquillos Vacios Reboot

- > "... chance against the Black Hand."

The Illapa Project

- > Rico nods to Sargento at start of sequence.
- > "We're pushing forward..."
- > "Towers with artillery."
- > "Everything breaks, boom, no more artillery."
- > "Mira, if he's still alive, I'll find him."
- > "Here... is Sona Dos."
- > "But I have an old friend, Cesar..."
- > "Then let's hear what he has to say."
- > "That can't be coincidence. I'll check it out."

Operation Illapa

- > Rico busts through the doors.
- > Rico walks over to the beeping intercom.
- > Mira and Izzy run in the rain with laptops.
- > Mira and Izzy set down their laptops."